

WDHS Curriculum Map
Math Analysis

<i>Time Interval/ Content</i>	<i>Standards/ Strands</i>	<i>Essential Questions</i>	<i>Skills</i>	<i>Assessment</i>
<p><i>Unit 1:</i> Trigonometric Functions</p> <p><i>Larson Sections:</i> 4.1-4.4, 4.8</p> <p><i>CP:</i> 4 weeks</p> <p><i>Honors:</i> 3 weeks</p>	<ul style="list-style-type: none"> • F-TF-2: Explain how the unit circle in the coordinate plane enables the extension of trigonometric functions to all real numbers. • F-TF-3: Use special triangles to determine geometrically the values of sine, cosine, tangent, and use the unit circle to express the values of sine, cosine, and tangent. • F-TF-4: Use the unit circle to explain symmetry (odd and even) and periodicity of trigonometric functions. • F-TF-7: Use inverse functions to solve trigonometric equations that arise in modeling contexts; evaluate using technology, and interpret them in terms of context. • G-SRT-8: Use trigonometric ratios and the Pythagorean Theorem to solve right triangles in applied problems. 	<ul style="list-style-type: none"> • Why should we study trigonometry? • What is the purpose of an inverse trigonometric function? • Describe how you convert between radians and degrees • How is right triangle trigonometry used to solve right triangles? • How is the unit circle used to describe trigonometric functions? 	<p><i>Students will understand that...</i></p> <ul style="list-style-type: none"> • You can use Trigonometry to analyze all aspects of a geometric figure. • Sine and Cosine functions are often used in scientific calculations. • Inverse trigonometric functions can be useful in exploring how two aspects of a real-life problem relate to each other. <p><i>Students will know...</i></p> <ul style="list-style-type: none"> • Unit Circle • Trigonometric Functions: Sine, Cosine, Tangent, Cosecant, Secant, and Cotangent • Inverse Trigonometric Functions: Arcsine, Arccosine, and Arctangent <p><i>Students will be able to...</i></p> <ul style="list-style-type: none"> • Identify a unit circle and describe its relationship to real numbers. • Evaluate trigonometric functions of any angle. • Evaluate inverse trigonometric functions. • Use trigonometric functions to model and solve real-life problems. 	<ul style="list-style-type: none"> • Classwork • Homework • Quizzes • Test

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<p><i>Unit 2:</i> Graphs of Trigonometric Functions</p> <p><i>Larson Sections:</i> 4.5-4.7</p> <p><i>CP:</i> 4 weeks</p> <p><i>Honors:</i> 3 weeks</p>	<ul style="list-style-type: none"> • F-TF-4: Use the unit circle to explain symmetry (odd and even) and periodicity of trigonometric functions. • F-TF-5: Choose trigonometric functions to model periodic phenomena with specific amplitude, frequency, and midline. • F-TF-6: Understand that restricting a trigonometric function to a domain on which it is always increasing or always decreasing allows its inverse to be constructed. 	<ul style="list-style-type: none"> • What are trigonometric functions used to model in real-life? • How do transformations affect the trigonometric graphs of each function? • How do you graph the basic trigonometric functions on the coordinate plane? • How do you determine the period and amplitude of a trigonometric function without looking at the graph of the function? 	<p><i>Students will understand that...</i></p> <ul style="list-style-type: none"> • Trigonometric Functions are used to model harmonic and oscillating behavior. <p><i>Students will know...</i></p> <ul style="list-style-type: none"> • Graphs of Trigonometric Functions: Sine, Cosine, Cosecant, Secant, Tangent, and Cotangent • Amplitude • Period • Phase Shift • Graphs of Inverse Trigonometric Functions: Arcsine, Arccosine, and Arctangent <p><i>Students will be able to...</i></p> <ul style="list-style-type: none"> • Sketch graphs of trigonometric functions. • Identify the length of period, amplitude and domain and range of trigonometric functions. 	<ul style="list-style-type: none"> • Classwork • Homework • Quizzes • Test • Project

<i>Time Interval/ Content</i>	Standards/ Strands	Essential Questions	<i>Skills</i>	Assessment
<p><i>Unit 3:</i> Analytics Trigonometry</p> <p><i>Larson Sections:</i> 5.1-5.5</p> <p><i>CP:</i> 5 weeks</p> <p><i>Honors:</i> 4 weeks</p>	<ul style="list-style-type: none"> • F-TF-8: Prove the Pythagorean identity $\sin^2(\theta) + \cos^2(\theta) = 1$ and use it to find $\sin(\theta)$, $\cos(\theta)$, or $\tan(\theta)$ given $\sin(\theta)$, $\cos(\theta)$, or $\tan(\theta)$ and the quadrant of the angle. • F-TF-9: Prove the addition and subtraction formulas for sine, cosine, and tangent and use them to solve problems. 	<ul style="list-style-type: none"> • What is the purpose of the Trigonometric identities, sum and difference formulas, multiple-angle formulas, and product-to-sum formulas? • How do you graphically solve a trigonometric equation? • How is proving or verifying a trigonometric identity different than solving a trigonometric equation? • What are the relationships between the Pythagorean Identities for Trigonometry? 	<p><i>Students will understand that...</i></p> <ul style="list-style-type: none"> • Trigonometric identities are used to simplify and evaluate trigonometric functions and expressions. • Sum and difference formulas, multiple-angle formulas, and product-to-sum formulas are used to rewrite and evaluate trigonometric functions. <p><i>Students will know...</i></p> <ul style="list-style-type: none"> • Trigonometric Identities: Reciprocal, Quotient, Pythagorean, Cofunction, Even/Odd • Sum and Difference Formulas • Multiple-Angle Formulas • Half-Angle Formulas • Product-to-Sum Formulas <p><i>Students will be able to...</i></p> <ul style="list-style-type: none"> • Use the fundamental trig identities to evaluate trig functions and simplify trigonometric expressions. • Verify trig identities. • Use standard algebraic techniques and inverse trigonometric functions to solve trigonometric equations. • Use sum and difference formulas, multiple-angle formulas, half-angle formulas, and product-to-sum formulas to rewrite and evaluate trigonometric functions. 	<ul style="list-style-type: none"> • Classwork • Homework • Quizzes • Test

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<p><i>Unit 4:</i> Law of Sines and Cosines</p> <p><i>Larson Sections:</i> 6.1-6.2</p> <p><i>CP:</i> 3 weeks</p> <p><i>Honors:</i> 3 weeks</p>	<ul style="list-style-type: none"> • G-SRT-9: Derive the formula $A = 1/2 ab \sin(C)$ for the area of a triangle by drawing an auxiliary line from a vertex perpendicular to the opposite side. • G-SRT-10: Prove the Laws of Sines and Cosines and use them to solve problems. • G-SRT-11: Understand and apply the Law of Sines and the Law of Cosines to find unknown measurements in right and non-right triangles. 	<ul style="list-style-type: none"> • Why do we use the Law of Sines and Cosines? • What is the relationship of the Law of Cosines, Law of Sines, and area formula to theorems you previously learned? • What is the utility of the Law of Sines and the Law of Cosines? • When is it necessary to use the Law of Sines and the Law of Cosines? 	<p><i>Students will understand that...</i></p> <ul style="list-style-type: none"> • The Law of Sines and Cosines are used to solve oblique triangles. <p><i>Students will know...</i></p> <ul style="list-style-type: none"> • Law of Sines and Cosines • Oblique Triangle • Heron's Area Formula <p><i>Students will be able to...</i></p> <ul style="list-style-type: none"> • Use the Law of Sines and the Law of Cosines to solve oblique triangles. • Find the areas of oblique triangles. • Use Law of Sines and Cosines to model and solve real-life problems. 	<ul style="list-style-type: none"> • Classwork • Homework • Quizzes • Test • Project

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<p><i>Unit 5:</i> Vectors</p> <p><i>Larson Sections:</i> 6.3-6.4*</p> <p><i>CP:</i> 3 weeks</p> <p><i>Honors:</i> 2 weeks</p> <p><i>*Section 6.4 Honors Math Analysis Only</i></p>	<ul style="list-style-type: none"> • N-VM-1: Recognize vector quantities as having both magnitude and direction. Represent vector quantities by directed line segments, and use appropriate symbols for vectors and their magnitudes. • N-VM-2: Find the components of a vector by subtracting the coordinates of an initial point from the coordinates of a terminal point. • N-VM-3: Solve problems involving velocity and other quantities that can be represented by vectors. • N-VM-4A: Add vectors end-to-end, component wise, and by the parallelogram rule. Understand that the magnitude of a sum of two vectors is typically not the sum of the magnitudes. • N-VM-4B: Given two vectors in magnitude and direction form, determine the magnitude and direction of their sums. • N-VM-4C: Understand vector substitution $\mathbf{v} - \mathbf{w}$ as $\mathbf{v} + (-\mathbf{w})$, where $-\mathbf{w}$ is the additive inverse of \mathbf{w}, with the same magnitude as \mathbf{w} and pointing in the opposite direction. Represent vector subtraction graphically by connecting the tips in the appropriate order, and perform vector subtraction component-wise. • N-VM-5A: Represent scalar multiplication graphically by scaling vectors and possibly reversing their direction; perform scalar multiplication component-wise. • N-VM-5B: Compute the magnitude of a scalar multiple $c\mathbf{v}$ using $\ c\mathbf{v}\ = c \mathbf{v}$. Compute the direction of $c\mathbf{v}$ knowing that when $c \mathbf{v}\neq 0$, the direction of $c\mathbf{v}$ is either along \mathbf{v} (for $c > 0$) or against \mathbf{v} (for $c < 0$). 	<ul style="list-style-type: none"> • What is a vector? • How do you manipulate vectors with scalars? • How do you multiply vectors with other vectors? • How do you find the dot product of two vectors? • What is the difference between vectors and rays? 	<p><i>Students will understand that...</i></p> <ul style="list-style-type: none"> • Vectors are used to model quantities that involve both magnitude and direction. <p><i>Students will know...</i></p> <ul style="list-style-type: none"> • Vectors • Component Form • Magnitude • Direction Angle • Scalar Multiplication • Vector Addition • Dot Product* <p><i>Students will be able to...</i></p> <ul style="list-style-type: none"> • Represent vectors as directed line segments. • Write the component form of vectors. • Perform basic vector operations and represent vectors graphically. • Write vectors as linear combinations of unit vectors. • Find the direction angles of vectors. • Find the dot product of two vectors and use properties of the dot product.* • Write vectors as sums of two vector components.* • Use vectors to model and solve real-life problems. <p>*Topics for Honors Math Analysis Only</p>	<ul style="list-style-type: none"> • Classwork • Homework • Quizzes • Test

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<p>Unit 6: Linear Systems and Matrices</p> <p><i>Larson Sections:</i> 7.3-7.8</p> <p><i>CP: 7.3-7.7</i> 4 weeks</p> <p><i>Honors:</i> 4 weeks</p>	<ul style="list-style-type: none"> • A-REI-8: Represent a system of linear equations as a single matrix equation in a vector variable. • A-REI-9: Find the inverse of matrix if it exists and use it to solve systems of linear equations (using technology for matrices of dimension 3x3 or greater). • N-VM-6: Use matrices to represent and manipulate data. • N-VM-7: Multiply matrices by scalars to produce new matrices. • N-VM-8: Add, subtract, and multiply matrices of appropriate dimensions. • N-VM-9: Understand that, unlike multiplication of numbers, matrix multiplication of square matrices is not a commutative operation, but still satisfies the associative and distributive properties. • N-VM-10: Understand that the zero and identity matrices play a role in matrix addition and multiplication similar to the role of 0 and 1 in real numbers. The determinant of a square matrix is nonzero if and only if the matrix has a multiplicative inverse. • N-VM-11: Multiply a vector (regarded as a matrix with one column) by a matrix of suitable dimensions to produce another vector. Work with matrices as transformations of vectors. • N-VM-12: Work with 2x2 matrices as transformations of the plane, and interpret the absolute value of the determinant in terms of area. 	<ul style="list-style-type: none"> • What are matrices used for? • How can you find the inverse and determinant of a matrix? • How can you use matrices to perform geometrical transformations ? • How can you use matrices to represent systems of equations? • How do you add, subtract, and multiply matrices? • What is the purpose of learning matrices? 	<p><i>Students will understand that...</i></p> <ul style="list-style-type: none"> • Matrices can be used to solve systems of linear equations in two or more variables. <p><i>Students will know...</i></p> <ul style="list-style-type: none"> • Multivariable Linear System • Matrix: Augmented and Coefficient • Row-Echelon Form • Elementary Row Operations • Matrix Addition, Scalar Multiplication, and Matrix Multiplication • Identity Matrix • Square Matrix • Inverse • Determinant <p><i>Students will be able to...</i></p> <ul style="list-style-type: none"> • Use matrices, back-substitution and elimination to solve systems of linear equations. • Write matrices, identify their orders, and perform elementary row operations on matrices. • Add, subtract, and multiply matrices. • Find inverse of matrices. • Find determinants of square matrices. • Use inverse matrices to solve systems of linear equations. • Use determinants to find areas of triangles. • Use systems of equations and matrices to model and solve real-life problems. HMA only 	<ul style="list-style-type: none"> • Classwork • Homework • Quizzes • Test

<p><i>Unit 7:</i> Analytic Geometry*</p> <p><i>Larson</i> <i>Sections:</i> 9.1,9.2,9.3, 9.5-9.8</p> <p><i>CP:</i> 4 weeks</p> <p><i>Honors:</i> 4 weeks</p> <p>*Eccentricity <i>Honors Math</i> <i>Analysis Only</i></p>	<ul style="list-style-type: none"> • G-GPE-3: Derive the equations of ellipses and hyperbolas given the foci, using the fact that the sum or difference of distances from the foci is constant. • G-CO-2: Represent transformations in the plane using, e.g., transparencies and geometric software; describe transformations as functions that take points in the plane as inputs and give other points as outputs. Compare transformations that preserve distance and angle to those that do not. • F-IF-7: Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases. 	<ul style="list-style-type: none"> • What are conic sections? • What are parametric equations used for? • Why is the polar coordinate system studied? • What is the Polar Coordinate System? • How do we determine what the conic represents? • How do you graph curves using the Polar Coordinate System? • How does the concept of distance relate to the concepts of ellipses and hyperbolas? 	<p><i>Students will understand that...</i></p> <ul style="list-style-type: none"> • Conic sections are curves that result from the intersection of a plane and a cone. • Parametric equations use a third variable to represent a curve in a plane. • Polar coordinates offer a different mathematical perspective on graphing. <p><i>Students will know...</i></p> <ul style="list-style-type: none"> • Ellipse • Hyperbolas • Parametric Equations • Polar Coordinate System • Eccentricity *HMA only <p><i>Students will be able to...</i></p> <ul style="list-style-type: none"> • Write the standard forms of the equations of basic conics. • Analyze and sketch parabolas, ellipses, and hyperbolas. • Evaluate sets of parametric equations for given values of the parametric and graph curves that are represented by sets of parametric equations. • Rewrite sets of parametric equations as single rectangular equations and find sets of parametric equations for graphs. • Plot points in the polar coordinate system and convert equations from rectangular to polar form and vice versa. • Graph polar equations. • Write conics in terms of eccentricity and write • Conic equations in polar form. 	<ul style="list-style-type: none"> • Classwork • Homework • Quizzes • Test
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<p><i>Unit 8:</i> Limits</p> <p><i>Supplemental Materials and Larson Sections:</i> 11.1-11.4</p> <p><i>CP:</i> 4 weeks</p> <p><i>Honors:</i> 3 weeks</p>	<ul style="list-style-type: none"> • A-SSE-2: Use the structure of an expression to identify ways to rewrite it. • A-SSE-3: Choose and produce an equivalent form of an expression to reveal and explain properties of the quantity by the expression. • F-IF-5: Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes. 	<ul style="list-style-type: none"> • What is a limit? • How do we know if a limit exists? • How do you determine if a function is continuous? • How do you evaluate a limit algebraically? • How do you evaluate a limit using a graph? • How do you evaluate a limit using technology? • What is the importance of the concept of continuity? 	<p><i>Students will understand that...</i></p> <ul style="list-style-type: none"> • The notion of a limit is a fundamental concept of calculus. • The concept of a limit pertains to approximating the behavior of a function. <p><i>Students will know...</i></p> <ul style="list-style-type: none"> • Definition of a Limit • Direct Substitution • Dividing Out Technique • Rationalizing Technique • One-Sided Limit <p><i>Students will be able to...</i></p> <ul style="list-style-type: none"> • Use the definition of a limit to estimate limits. • Determine whether limits of functions exist. • Use properties of limits, dividing out technique, rationalizing technique and direct substitution to evaluate limits. • Approximate limits of functions graphically and numerically. • Evaluate one-sided limits if functions. 	<ul style="list-style-type: none"> • Classwork • Homework • Quizzes • Test